Bronze Skills Checklist

These are the skills your child will learn in our Bronze level and need to achieve to move up to Silver!

KICKING

50m Flutter Kick w/Board

- No stopping for 50m
- Toes pointed, kick is near surface
- Arms straight on board, eyes looking forward

25m Flutter Kick on Back

- No stopping for 25m
- No pulling with arms or touching rope
- Body is on surface of water, toes pointed

25m Dolphin Kick On Back (w/Arms at Sides)

- Back and forth motion of kick starts from chest
- Legs straight slight knee bend on down kick
- Big toes touching, toes pointed

SCULLING

Tornado Scull / Standing Whirlpools

- Wrists straight
- Hands 12 inches deep
- Sweep up and out, sweep in and down

Standing Sweep In/Out

- Both arms extended & rotate at elbow
- Fingers are together cup like shape
- Sweep out wider than shoulder width

BODY POSITION/BUOYANCY Cannonball Float - 3 Sec Hold

- Chin tucked in
- Back on surface legs tucked in underneath
- Stay in ball minimum 3 seconds

Streamline Push-Off on Front

 hands stacked, thumb wrapped, head squeezed

- body horizontal on surface of water
- legs start bent on wall, finish with toes pointed

Streamline Push-Off on Back

- hands stacked, thumb wrapped, head squeezed
- body horizontal on surface of water
- legs start bent on wall, finish with toes pointed

Over/Under Breathing (BOBS)

- entire face is under water breathing out
- face comes above surface - breathing in
- slow and relaxed breathing

TURNS / ENTRIES Streamline Push-Off Into Flip

- hands stacked, thumb wrapped, head squeezed
- chin tucked to chest on flip
- legs together on flipturn

2-Hand Touch & 2-Foot Push-Off

- both hands touch at same time, at same height on wall
- both feet push off at same time at correct placement
- pushoff in streamline position

Modified Backstroke Start

- feet shoulder width apart, two hands holding wall
- head moves towards wall - as arms bend
- Head goes back & arms out to the side, then streamline

Kneeling Dive

- arms in streamline, chin tucked
- body enters in one hole
 feet last
- legs start bent, and end straight toes pointed

Checkmark Pushoff

- Pushoff is on surface of water
- 4 points on surface: hands, shoulders, hips, heels
- toes stay pointed after pushoff

FREESTYLE 50m Free Continuous

- Swimmers must breathe to the side ear down
- Toes pointed, kick is near surface
- Big arms over the water

BACKSTROKE

50m Back Continuous

- Swimmers must stay on back
- Arms are always moving, opposite of each other
- Toes pointed, kick is near surface

BREASTSTROKE

15m Breaststroke Swim

- Elbows stay in front of body
- Pull is out then in scull motion
- Feet up to bum, toes out, kick around in circle

Butterfly Arms on Deck

- Pull under body in S shape
- Finish the pull past hips
- Straight arm recovery